

Benefit: Pick one class. Taking levels in this class does not prevent you from taking paladin levels. If you take levels in any other class, you lose your ability to progress as a paladin as usual. If the selected class also has restricted advancement, such as the monk class, taking paladin levels does not prevent you from advancing in that class.

•Metaorganization Assignment: You undertook an assignment for your metaorganization. This gives you access to the items marked in the "Items Found During the Adventure" section for your organization. In addition, you receive benefits based on your metaorganization:

Actions that causes disfavor in Estival's eyes immediately revoke			
this reward and may have other repercussions.			
► Oath: You have sworn an oath to Canoness Y'dey. Contact the			
Verbobonc Triad for more information.			

and he is grateful. Each time you complete a Verbobonc regional

adventure, you may check off one (and only one) of the boxes

below, to receive additional gold equal to the amount circled in the

Level of Play section (1,000 gp max per instance). Contact the



Verbobonc Triad after all five boxes are checked:

TU Starting TU I OT 2 TU TU Cost - TU Added TU Costs TU REMAINING	<ul> <li>ITEMS FOUND DURING THE ADVENTURE Cross off all items NOT found</li> <li>Metaorganizational Access: Members of the following metaorgs at the time of this adventure receive access to items marked with their symbol.</li> <li>† - Church of Rao/Church of Saint Cuthbert</li> <li>‡ - Church of Trithereon; * - House Avgustin</li> <li>• House Langmuir; § - Mounted Borderers</li> <li>(#) - Verbobonc Town Project (Swan)</li> <li>APL 2</li> <li>* Drow poison (Frequency: Adv, limit of 1; 75 gp; DMG)</li> <li>† Scroll of Detect Weaponry (Freq: Regional; 50 gp, CSc.)</li> <li>* *§ Steadying Robe (Freq: Regi 1,800 gp, CAdv)</li> <li>* @Invisible Helper architecture (Freq: Reg; 1,500 gp, SBG)</li> <li>APL 4 (all of APL2 plus the following)</li> </ul>	Lifestyle         None         Standard (12 gp x TU)         Rich (so gp x TU)         Luxury (100 gp x TU)         Lifestyle Cost         Other Coin Spent         Total Coin Spent         Items Sold	GP Starting GP GP Spent GP Subtotal + GP GP Cained
XP Starting XP	<ul> <li>\$\$\\$Fr Cloak of Comfort (Freq:Regional; 3,000 gp, CMag)</li> <li>\$\$#Medallion of Contact (Freq: Regional, 5,000 gp, A&amp;EG)</li> <li>\$</li></ul>	Total Value of Sold Items	GP <i>Subtotal</i>
- XP	3,000 gp, SBG) <b>APL 6-8</b> (all of APLs 2-4 plus the following)	Add ½ this value to your gp value	+ GP
XP lost or spent	Cloak of Elvenkind (Freq: Adv; 2,500 gp, DMG)		GP Gained
XP	<ul> <li>#Wand of Iron Silence (Freq: Reg; 4,500 gp; SC)</li> <li>##Wand of Faith Healing (Freq: Reg; 750 gp; SC)</li> </ul>	Items Bought	GP
Subtotal	♦ §Survival Pouch (Freq: Reg; 5,000 gp; RW)		Subtotal
+ XP	<ul> <li>• Burrowing Arrow (Freq: Reg; 167 gp; CW)</li> <li>†@Consecrated Chapel architecture (Freq: Regional; 5,500 gp; SBG)</li> </ul>		- GP
XP Gained	A&EG – Arms and Equipment Guide, CSc – Cityscape, CMag –		GP Spent
	Complete Mage, SC – Spell Compendium, CAdv – Complete Advemturer, CW – Complete Warrior, RW – Races of the Wild, SBG – Stronghold Builder's Guidebook	Total Cost of Bought Item	
I XPI	SDG – SHOHEHOIA DUHAELS GUIAEDOOK	Subtract this value from your on value	GP

FINAL XP TOTAL

XP

FINAL GP TOTA

Subtract this value from your gp value